

DDC 2019-20 Fall/Winter Schedule September 9 – May 14th

***DDC Winter Exhibition, December 19th at VWM *DDC Spring Recital, May 16, 6pm at UHS PAC**

<u>MONDAYS</u>	<u>STUDIO A</u>	<u>STUDIO B</u>	<u>STUDIO C</u>
5:45-6:30pm	Kittens SM		4:15-5:00pm Sr. Jazz KE
6:30-8:00pm	Juniors(PomSM/LyricalKE) SM/KE		5:00-5:45pm Sr. Lyrical KE
			5:45-6:30pm Lil CATS KE
			6:30-7:15pm Production KE/SM
			7:15-8:30pm Juniors* SM
<u>TUESDAYS</u>	<u>STUDIO A</u>	<u>STUDIO B</u>	<u>STUDIO C</u>
5:00-5:45pm	Beg/Int. Acrobatics KE/LM	4:30-5:15pm L2/3 Jazz Technique KE	4:15-5:30pm L3/4 Ballet & Pointe AM
5:45-6:30pm	Ballet, Tap, Jazz (6-8) KE/LM	5:30-6:30pm L1 Ballet AM	5:30-6:30pm L3/4 Jazz Technique SM
6:30-7:00pm	Cont. C SM	6:30-7:15pm Hip Hop (ages 5-8) AC	6:30-7:45pm L2 Ballet & Pointe AM
7:00-7:30pm	Tap A EM		7:45-8:15pm Tap B EM
			8:15-8:45pm Cont. B EM
			8:45-9:15pm MT B EM
	<u>STUDIO D</u>		
4:45-5:15pm	Mommy & Me (6mnths-2years) AC		
5:15-5:45pm	Bitty Ballet & Tap (2-3 years) IT		
5:45-6:30pm	Ballet & Tap (4-5) IT		
6:30-7:00pm	Tiny CATS Team Practice KE		
<u>WEDNESDAYS</u>	<u>STUDIO B</u>	<u>STUDIO C/D</u>	
5:00-5:45pm	Hip Hop (4-5) AC	5:00-5:45pm Pom & Jazz (8+) IT	5:00-5:45pm Ballet, Tap, Jazz (6-8) KE
5:45-6:30pm	Hip Hop (ages 6-8) AC	5:45-6:30pm Contemporary (8+) IT	5:45-6:30pm Ballet & Tap (4-5) KE
<u>Thursdays</u>	<u>STUDIO A</u>	<u>STUDIO B</u>	<u>STUDIO C</u>
9:30-10:15am	Ballet and Tap (Pre School) KE		
4:30-5:15pm	L1 Jazz Technique KE/EM		4:15-5:15pm L2 DBC Ballet & Pointe AM
5:15-5:45pm	Cont. A KE/EM	5:30-6:15pm Boys Acro, Hip Hop (5+) CA	5:15-6:45pm L3/4 DBC Ballet & Pointe AM
5:45-6:15pm	MT A KE/EM	6:15-7:00pm Hip Hop 9+ CA	6:45-7:30pm L1 Ballet AM
6:15-6:45pm	Hip Hop A KE/EM	7:00-7:45pm Ballet, Tap & Jazz (9-11) VA	7:30-8:15pm Beg. Aerials, Stretch KE
6:45-7:30pm	Int/Adv Acrobatics KE	7:45-8:30pm Jazz, Hip Hop MS/HS 12+ VA	8:15-9:00pm Int/Adv. Aerials, Stretch KE

*PT = Potty Trained *Jazz Tech, Adv & Int. Acrobatic classes require placement *A minimum number of 3 dancers must be enrolled for a class to be held